

# Central Maryland Classic Show Series 2025 Prizelist

April 6<sup>th</sup> April 27<sup>th</sup> May 18<sup>th</sup> June 8<sup>th</sup> June 22<sup>nd</sup> July 20<sup>th</sup>  
Rain date: July 27<sup>th</sup>



## Rules and information.

All riders must send in a negative Coggins.

**The show management has the right to reject, eject or permanently ban an exhibitor, spectator, owner, trainer or agent.** Anyone displaying unsportsmanlike behavior will forfeit their entry fees. This includes during schooling, competing or in the parking area. Please pick up your poop in the parking lot and everywhere on the farm. Show managers will act as stewards, and their decision is final. Any questions or concerns should be brought to their attention. Judge's cards will only be available for inspection at the permission of the judge confirmed by the show managers. Riders may not approach the judge until show managers speak with the judge.

Management reserves the right to divide, combine, cancel or change the order of the classes if or when necessary.

**\*Divisions flat back-to-back when possible to save time setting and breaking down jumps.** Ribbons will only be awarded if there are 3 or more entries in a class. Champion and Reserve will only be awarded if there are four or more entries in each class of the division. Rings will not be held unless the rider is on property and tacked. NO EXCEPTIONS! If coaching ring conflicts, jumpers will be moved to a different order so hunters will not be held.

Entry Fees - \$60/division (if pre-entered) and \$20 office fee (office fee non-refundable). To add TIP eligibility is \$15 for Jumpers and \$25 for Hunters. Entries must be submitted **and paid the Friday before each show no later than 8pm or there is a \$30 late fee per rider.** No entries will be accepted the day of the show, however, adds and scratches may be permitted (adds depending on current entries). MUST ADD OR SCRATCH BEFORE DIVISION STARTS or there will be no refund. **Office fee and stall fees are non-refundable.** Day stalls available for \$45 per horse/stall, first paid, overnight stalls are \$70. Stalls are limited and will not be held without payment. Stalls must be self-cleaned before leaving or an extra \$20 fee will be added. Please bring your own muck tub. They can be emptied in the manure pile in front of lower barn. A \$50 fee will be charged for all returned checks.

All entrants must sign a release form (part of entry form) and juniors under 18 must have an adult sign before numbers will be handed out. Children under the age of 13 must have constant supervision. Current Coggins may be emailed to [info@coexiststables.com](mailto:info@coexiststables.com) or a photo sent to 240-440-9627.

Exhibitors – All riders MUST WEAR an ASTM certified helmet when mounted.

Cross entering may only be done as stated in the division descriptions in the prizelist. Please read cross entry guidelines carefully. If cross entered incorrectly, rider will be scratched from lower division with no refund.

Neat and workmanlike attire is required. Hunters will be disqualified if horse/rider is not in appropriate hunter tack (please refer to USEF rules for non-acceptable bridles/bits, etc.) with no refund.

JUDGES HAVE THE RIGHT TO EXCUSE A RIDER FOR WHAT THEY PERCEIVE AS DANGEROUS RIDING.

End of series prizes awarded to members. Membership is \$35 and must be paid before the start of the first show rider is attending. Members will be given two of the same number and MUST use the same number throughout the series. If number is not entered when members register for subsequent shows points will be forfeited. Riders will not receive points if riding under another number. **For Hunter classes the number stays with the horse, Eq classes the number stays with the rider. For Jumpers the number stays with the horse/rider combination. The number gets the points.** Awards will be marked for horse/hunters, rider/Eq. Must attend at least three shows in

the same division, same horse for hunter divisions and same rider in Eq divisions. You must be a member to qualify for the Colonial Classic and/or series end awards. All hunter class points must be on the same horse and Eq classes the same rider. Ties will be broken by points from the second jump class (or poles) and then the first flat class. Placing points are 1<sup>st</sup>=10, 2<sup>nd</sup>=6, 3<sup>rd</sup>=4, 4<sup>th</sup>=3, 5<sup>th</sup>=2, 6<sup>th</sup>=1. If 4 or less in the division, points will be half. Ribbons will only be awarded with 2 or more in a class and Champion and Reserve will only be awarded with 4 or more in a division. TIP ribbons will be awarded no matter how many are in the division. One set of Champion and Reserve will be awarded overall for splits, not to each individual splits. Age is based on age December 1<sup>st</sup> of the previous year.

**Colonial Classic.** The Central Maryland Classic is a qualifying series for the Colonial Classic. You must be a member of the Central Maryland Classic series to qualify. Due to time constraints (they are a 3 day show as opposed to our 1 day shows), we don't offer every division they do, however, we are able to send three riders for each division even if don't offer it. We have done our best to match their prizelist and have put qualifying divisions under the descriptions of each division, however there are many more to choose from. If you are interested in qualifying for other divisions, please refer to the Colonial Classic prizelist at <https://www.colonialclassichorshow.com/divisions>. For any we DON'T offer, there are no cross entering rules from our divisions to theirs, however, they have their own cross entering rules among their own divisions. You must decide from their prizelist any divisions you might want to qualify for, provided we don't offer that division. There are just too many for us to look through everyone's information and determine what they qualify for, other than our own divisions. Please be sure to enter your choices when you are registering for the shows. There is a Hunt Team(s) Division at Colonial Classic if you are interested! TIP High Point awards are not counted separately toward Colonial Classic qualifying divisions.

**NO DOGS ALLOWED** (with the exception of licensed service dogs).

Coexist Stables LLC including, but not limited to employees, volunteers and agents will not be responsible for any damage, injury or loss to persons, horse/pony or property of exhibitor or spectator incurred on or off the show grounds.

TIP classes and divisions will be given a reporting sheet, however all classes qualify for TIP points under the Hardship program. Please see The Jockey Club Thoroughbred Incentive Program [ResultsReportingForm.pdf](#) ([tjctip.com](http://tjctip.com)) for more information and to request a TIP number. Please note the hardship points are completely self-reported.

Jumpers start at 8am outdoor arena. Hunters start at 9am indoor arena. Warm-up: Indoor is flat and two crossrails from 6:30am-8:45am. Outdoor ring goes from 6:30-7:45 flat and A FEW PRESELECTED JUMPS ONLY. Jumpers in each division must stay by the gate and be ready to go in for their group (4 or 5 in each group). Please enter the ring after the previous rider finished their course and before they leave the ring. This ensures the gate runs as efficiently as possible. There are jumps set up on the hill by the outdoor arena for schooling. Indoor open for hunter schooling after Adult Long Stirrup. Crossrail Hunter will start outside not before 11:00am. Times and indoor/outdoor divisions subject to change based on number of entries. Outdoor schooling: - schooling break before crossrail hunter for classes 19-33 only. – Schooling break before TB Hunter for remaining divisions. Schooling is limited to 6 in the indoor arena and 8 in the outdoor ring at one time and will be limited time, usually 6-8 minutes depending on how many are schooling. YOU MUST LEAVE WHEN THE GATE TELLS YOU YOUR TIME IS UP. Warmup schedule is subject to change.

If jumpers must be moved inside due to weather, they will be AFTER the hunters not starting before 3pm (decision will be made/announced by noon Saturday via social media), in which case courses will be altered to accommodate the space.

## **Thoroughbred Ambassador specific classes, divisions and awards.**

The Jockey Club TIP divisions and awards rules. **YOU MUST SPECIFY ON YOUR ENTRY WITH YOUR TIP NUMBER YOU WOULD LIKE TO BE CONSIDERED FOR TIP PRIZES.** YOU CANNOT DO THIS THE DAY OF THE SHOW. You will receive a blue number. High Point ribbon and TIP prizes for a total of all divisions (Jumper divisions are separate), Pre-green TB (TB points from the regular pre-green division), TB Crossrail points from the Crossrail Hunter regular division and Jumper High Point, which includes all points from jumper divisions. You MUST BE A MEMBER TO QUALIFY FOR TIP SERIES END AWARDS and you must check the box, add your TIP number and pay to be eligible for each show. Ties will be broken based on the riders 2<sup>nd</sup> jump round (or poles) and then on the first flat class).

**Thoroughbred Jumpers.** The top winner total points from regular division(s) combined with TIP round will receive the Overall TIP High Point Jumper ribbon and prize awarded. Ties will be broken by TIP round and then Timed First Jump-Off round score of their regular division, then Power and Speed. For all rounds with 3 or less in the division will get half the points. TIP ribbons and prizes are different than regular divisions but will be given out regardless of amount of entries.

**Jumpers.** Puddle jumpers 18" cross rails, Itty Bitty 2'-2'3, Preliminary Jumpers 2'6-2'9, Low 3'. May only cross enter in one division up in height. Top 3 of each division qualifies for the Colonial Classic. \*There are many other opportunities to qualify for Colonial Classic. Please see Colonial prizelist to see additional divisions we don't offer.

**Gambler's Choice.** Free round for warm-up, unjudged. \*60 seconds. Rider stays in the ring for their first round. Only one gambler's choice round per horse/rider combination. After your 60 seconds, riders must wait for the bell to start their first round.

**Timed First Round.** Course of 8-12 jumps to be completed. Winner is decided by the fastest time subtracting faults.

**Power and speed.** This is a two-phase class. The first phase is power and consists of 5 to 8 jumps while the second phase is shorter and contains 3 to 5 jumps.

**Clear timed Jump-off.** The first round and first jump-off, if any, are decided by adding together the faults incurred over the course. If a competitor has gone clean in the first round the judge will ring a bell and the rider will then do the designated jump-off course. Rider has 45 seconds in between the first round and the jump-off and may not leaving the ring in between.

**Puddle Jumpers. 18" – Riders who have competed in crossrails in the last two years in any show series may not enter this division.**

- J1. Gambler's Choice (unjudged warm-up, free).
  - J2. Timed first round only.
  - J3. Power and Speed.
  - J4. Timed first jump-off.
- TIP Puddle Round.

**Itty Bitty Jumpers. 2'-2'3**

- J5. Gambler's Choice (unjudged warm-up, free).
- J6. Timed first round only.
- J7. Power and Speed.

TIP Itty Bitty Round.

J8. Timed first jump-off.

### **Prelim Jumpers. 2'6-2'9, includes oxers.**

J9. Gambler's Choice (unjudged warm-up, free).

J10. Timed first round only.

J11. Power and Speed.

J12. Timed first jump-off.

TIP Prelim Round.

### **Low Jumpers. 3', includes oxers.**

Gambler's Choice (unjudged warm-up, free).

J13. Timed first round only.

J14. Power and Speed.

J15. Timed first jump-off.

TIP Low Round.

## **Hunter and Eq Divisions.**

**Martingales are not permitted for flat classes. See USEF rules for bit and bridle restrictions. Hunters may not compete in Jumper tack or attire.**

**Lead Line.** Open to riders 7 and under. Judged on position, overall ability and turnout. Riders in this division may not cross enter in any other divisions. **Champion and Reserve prizes will be different from divisions W/T 9 and up.** \*Qualifies for Leadline CC.

1. Walk
2. Walk off lead
3. Lead W/T.

**W/T.** Riders 8 and under. Judged on position, overall ability and turnout. Riders may not enter any other divisions. **\*Champion and Reserve prizes will be different from divisions W/T 9-17 and up.** \*Qualifies for W/T 8 and under at Colonial Classic.

4. Walk/Trot.
5. Walk/Trot.
6. Walk/Trot Over Ground Poles.

**W/T.** Riders 9-17. Judged on position, overall ability and turnout. Riders may not enter any other divisions. \*Qualifies for W/T 9-17 at Colonial Classic.

7. Walk/Trot.
8. Walk/Trot.
9. Walk/Trot Over Ground Poles.

**Pre-Green Hunter (AND Very Green TIP High Point).** Horse or pony that hasn't shown before November 2024, including schooling shows (we may check this). May not enter any jumping divisions above 18". Separate High Point Ribbon and prize for TIP entries. \*Qualifies for Colonial Classic Pre-Green Hunter.

10. W/T.
11. W/T/C.
12. W/T/C over 4 ground poles.

**Beginner Equitation.** Open to riders 17yo and under as of December 1<sup>st</sup> 2024 in their first or second year of showing. Judged on position, overall ability, and turnout. This division may not enter in any division jumping higher than 18". \*Qualifies for Beginner Rider Younger 10 and under or Beginner Rider 11–17 for Colonial Classic.

13. W/T.
14. W/T/C.
15. O/F 2 18" cross rails.

**Adult Long Stirrup.** Open to amateur adults on horses or ponies. Judged on position, overall ability, and turnout. Simple changes will not be penalized. This division may not enter any division jumping higher than 18". \*Qualifies for Adult Eq and Adult W/T for Colonial Classic.

16. O/F 4, 18" cross rails.
17. W/T.
18. W/T/C.

**Cross Rail Hunter (And TIP High Point Crossrails Award).** Open to amateurs only. Judged on performance, manners, soundness and way of going. Simple changes will not be penalized. This division may not enter into any division jumping higher than 2'. If you would like to be considered for TIP, you must register for TIP awards and provide your TIP number for every entry, every show. \*Qualifies for

19. W/T/C.
20. O/F 18".
21. O/F 18".

**Novice Equitation.** Open to children and adults on horses or ponies who have not won 3 blue equitation ribbons over fences prior to December 1<sup>st</sup> of the prior year. Simple changes will not be penalized. This division may not enter any division jumping higher than 2'3. \*Does not qualify for specific divisions for Colonial Classic. There are Jr. Eq under 10 and 11 and over divisions for Colonial.

22. O/F 2'.
23. W/T.
24. W/T/C.

**Baby Green Hunter.** This division is only for horses/ponies in their first or second year of showing only. This may be checked and horse will be disqualified with no refund if ANY prior show history of more than 2 years. Judged on performance, manners, soundness, and way of going. Simple changes will not be penalized. This division may not enter any division jumping higher than 2'3.

25. O/F 2'0.
26. O/F 2'0.
27. W/T/C.

**Modified Hunter.** Amateurs only. Judged on performance, manners, soundness and way of going. Simple changes will not be penalized. **This division may not enter into any division jumping higher than 2'3.**

28. W/T/C.
29. O/F 2'.
30. O/F 2'.

**Thoroughbred Division (THIS IS NOT A TIP SPECIFIC DIVISION).** Open to all Thoroughbreds. Judged on the horse. Jumps to be 2'3. This division may not enter any division jumping higher than 2'6. \*Qualifies for TB division for Colonial Classic.

31. O/F 2'3.

32. O/F 2'3.

33. W/T/C.

**Pleasure.** Open to all riders. Judged on the horse/pony. Fences set at 2'3. Simple changes will not be penalized. This division may not enter any division jumping higher than 2'6. \*Qualifies for Pleasure for Colonial Classic.

34. W/T.

35. W/T/C.

36. O/F 2'3.

**Open Equitation.** Judged on position, overall ability, and turnout. This division may not enter any division jumping higher than 3'. \*See Colonial Classic prizelist for divisions.

37. O/F 2'6.

38. W/T.

39. W/T/C. May be asked to hand gallop.

**Open Hunter.** Judged on the horse/pony. This division may not enter any **division** jumping higher than 3'. \*See Colonial Classic prizelist for divisions. **IF THERE IS MORE THAN 2 RIDERS INTERESTED IN A 3' HUNTER DIVISION WE WILL ADD IT OR IF THERE ARE NOT 2 OR MORE, WE CAN SET THE FENCES HIGHER AND BE JUDGED WITH THIS DIVISION. Please sign up for this division and let us know you would like to compete in a 3' hunter division.**

40. W/T/C. May be asked to hand gallop.

41. O/F 2'6.

42. O/F 2'6.